

**TEAM MEMBER AGREEMENT
SUMMARY SHEET**

Team Member Name <small>Last, First</small>			Summoner Name			Date Signed:		
Address	<small>Street</small>			<small>City</small>			<small>Prov/State/Code</small>	<small>Country</small>
Personal / Contact	<small>Date of Birth: (dd/mm/yyyy)</small>	<small>Age</small>	<small>Phone: () -</small>				<small>Email</small>	

European Regional League			Tournament Operator			
Team Name			Team Owner Representative <small>Last, First</small>			
Team Address	<small>Street</small>			<small>City</small>	<small>Prov/State</small>	<small>Postal/Zip Code</small>
	<small>City</small>	<small>Prov/State/Code</small>	<small>Country</small>	<small>Phone: () -</small>	<small>Email</small>	
Team Member Agreement Signature Page	<input type="checkbox"/> Signed and attached <input type="checkbox"/> Not attached		Team Member Eligibility & Release Form	<input type="checkbox"/> Signed and attached <input type="checkbox"/> Not attached		

Term: Note that all Team Member Agreements must have a Start Date and an End Date, which must be added below. The term of a Team Member Agreement may not have a term or duration that is fewer than seven days, and in the event that the term or duration extends beyond the Global Contract Window Closing for the current Season, will have an expiration date that ends the term of the agreement on any of Global Contract Window Openings in the following two Seasons (18 November 2024 23:59 UTC, 17 November 2025 23:59 UTC).

Start Date (dd/mm/yyyy):		End Date (dd/mm/yyyy):	
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Team Member Termination Rights	Can the Team Member terminate the agreement without cause by paying the team owner a buyout fee?	<input type="checkbox"/> Yes <input type="checkbox"/> No
Team Owner Termination Rights:	Can the team owner release or cut the Team Member without cause and without paying the Team Member a buyout fee?	<input type="checkbox"/> Yes <input type="checkbox"/> No
	Can the team owner terminate the agreement without cause by paying the Team Member a buyout fee?	<input type="checkbox"/> Yes <input type="checkbox"/> No
Trades and Assignment:	Can the team owner trade the Team Member and assign their agreement to another team?	<input type="checkbox"/> Yes <input type="checkbox"/> No
	Can the team owner trade the Team Member without Team Member's consent?	<input type="checkbox"/> Yes <input type="checkbox"/> No
Supplemental Provisions:	Are there any other agreements between the team owner and the Team Member relating to the release, trade, termination, trade or assignment of the Team Member?	<input type="checkbox"/> Yes <input type="checkbox"/> No

If the answer to any of the above question is YES, please explain:

Team Member Termination Rights cont.	Can the Team Member terminate the agreement if the team is no longer in the League due to expiration or termination of the Team Participation Agreement?	<input type="checkbox"/> Yes <input type="checkbox"/> No
	Can the Team Member terminate the agreement if the team drops him or her from the roster?	<input type="checkbox"/> Yes <input type="checkbox"/> No
Noncompetition cont.	Is the Team Member restricted from joining another esports team or company after termination or expiration of the agreement?	<input type="checkbox"/> Yes <input type="checkbox"/> No
	Does the team retain a right of first refusal for the Team Member's services after the expiration of the agreement?	<input type="checkbox"/> Yes <input type="checkbox"/> No
Material Breach	Is there any restriction that prevents a party from terminating in the event of material breach after a 30 day cure period (to the extent breach is curable)?	<input type="checkbox"/> Yes <input type="checkbox"/> No
Automatic Renewal	Does the term of the agreement renew automatically or without express approval of the Team Member?	<input type="checkbox"/> Yes <input type="checkbox"/> No

Compensation Summary			
Type of Compensation		Please describe (i) amounts and/or percentages and (ii) cadence (i.e., per month, per Split, etc.)	Guaranteed or not guaranteed?
Base Compensation	<input type="checkbox"/> None		<input type="checkbox"/> Y / <input type="checkbox"/> N
Sponsorship Money:	<input type="checkbox"/> None		<input type="checkbox"/> Y / <input type="checkbox"/> N
Streaming Revenue	<input type="checkbox"/> None		<input type="checkbox"/> Y / <input type="checkbox"/> N
Prize Money	<input type="checkbox"/> None		<input type="checkbox"/> Y / <input type="checkbox"/> N
Other:	<input type="checkbox"/> None		<input type="checkbox"/> Y / <input type="checkbox"/> N
If any of the compensation above is listed as NOT guaranteed, please explain under what circumstances such compensation is paid out:			

Agent Information		
Is the Team Member represented by an agent?	<input type="checkbox"/> Y / <input type="checkbox"/> N	If the answer is "No", leave the rest of this table blank
Name of the agent		
Agent's compensation (will be kept confidential by the League)		
Law applicable to the agency agreement		
Is the agent contractually bound to comply with the applicable law?	<input type="checkbox"/> Y / <input type="checkbox"/> N	
Any other significant contract terms (optional):		

Team Member Information	
Is the Team Member currently under an active competitive sanction?	Y / N
If the answer is "Yes", please specify below (date, sanction, any other relevant information) :	

Instructions: Please sign the form in the space provided below to acknowledge the foregoing and send a PDF of it by email to . The team owner must submit the Summary Sheet to the League for acceptance before the Team Member can participate in tournament events. The undersigned Team Member and Team Manager each represents and warrants to the League that they have read this Summary Sheet and that it accurately reflects the terms and conditions of their binding Team Member services agreement.

IMPORTANT: In the event of a conflict between any term of this Summary Sheet and the terms of the Team Member Agreement between the parties, this Summary Sheet shall prevail and control for the purposes of the League (except with respect to “Supplemental Provisions” above).

Team Member

Team Member’s Signature:

Name (printed):

Parent or Guardian Signature*:

** If the Team Member is under 18*

Name (printed):

I am the parent or legal guardian of the minor named above. I have the legal right to consent to and, by signing above, I hereby do consent to the terms and conditions of this Summary Sheet and applicable corresponding Team Member agreement.

Team Manager

Team Name:

Owner’s Signature:

Name (printed):

Mobile Number:

TEAM MEMBER ANTI-CORRUPTION DECLARATION

Your responsibility as a Team Member is to understand and respect the related rules as set out in the [Code of Conduct](#) section of the ERL Rulebook and report suspicious behaviour. With this declaration you pledge to fulfil your role in understanding your responsibilities and to report any suspicious activity that you see or that impacts you directly.

As a Team Member of the ERL, I acknowledge that I (check box):

Agree

Disagree

I will not bet or gamble¹ on my own matches or on any esports tournament, whether illegal or legal

I will not encourage, instruct, permit or enable others to get involved in betting or gambling on esports tournaments.

I will not get involved, directly or indirectly, in any fantasy contests² related to esports tournaments or matches that offer real-world rewards, like money.

I agree that I have to immediately report to Riot Games (check box):

Agree

Disagree

Any prohibited behaviour mentioned in this declaration that I'm aware of;

About any offers I receive, directly or indirectly, that involve this kind of behaviour, even if I didn't accept them; and.

If someone tries to involve me in activities that aim to manipulate the outcome of a match or competition.

I have to report any such circumstances immediately to compliance-emeaesports@riotgames.com. Information provided to Riot Games will not be shared with unauthorised third parties.

Breaching these rules makes me subject to heavy sanctions, even if no manipulation of the competition occurred. For example, a player participating in the ERL betting on League of Legends can suffer disciplinary sanctions.

To detect competition manipulation, Riot's events and their related betting offers are monitored live by experts in the field. The range of possible sanctions include a suspension, a fine, serious damage to my reputation and subsequent loss of sponsors and fans, and criminal proceedings. I acknowledge that Riot Games reserves the right to report any misconduct to my team.

I confirm, with my signature below, that I have read and understand the above and that I will comply with all provisions mentioned in the ERL Rulebook, especially section 17.2.13, 17.2.15 and 17.2.16 of the Code of Conduct, and this Declaration

¹ Gambling means risking something valuable, like real money, virtual currency or in-game items, when making a bet. This includes any kind of betting, whether it's done in a physical store or on the internet.

² Fantasy contests are online competitions where you create a fictional team based on the real performance of esports players.

and all regulations applicable to me in relation to my activity within esports, particularly those of my team and Riot's Rulebooks and Policies.

Team Member

Signature.....

Name (printed)

Date

Riot Games: Team Members Privacy Statement

Last Modified: [15th of November 2023]

Riot Games Limited (“**Riot**”, “**we**”, “**us**”) is committed to protecting the privacy and security of your personal information. This document (“**Privacy Notice**”) describes how we collect and use personal information about you during and after your working relationship with us as a professional player or coach (“**Professional(s)**”, “**you**”) in the EMEA Regional League indicated in the Eligibility Form (“**ERL**”). We are only describing our own practices, including Riot affiliates.

The Riot Games Global Privacy Notice (<https://euw.leagueoflegends.com/en/legal/privacy>) also applies to you and information collected under this Privacy Notice, so please ensure you have reviewed it in full too. If you have any questions or concerns about this Privacy Notice or our Data protection practices, please contact us at: dpo@riotgames.com.

1. Information We Collect and How We Collect It.

In addition to the information detailed in the Riot Games Global Privacy Notice, we need to collect some extra information from you because of your participation in the ERL. We will collect some of this information from you directly, but we may also obtain information about you from third parties (e.g. your team). You don’t have to share info when we ask you for it, but if you decline you might not be able to participate in the ERL. The additional information we collect may include:

- Personal details which you submit to us as part of your Team Member Summary Sheets and Eligibility and Release Forms (your name, address and date of birth).
- Documentation needed to determine your identity or eligibility to be a Professional (your passport, bank statements, utility bills, letter of registration, visa information).
- Information about you contained within your contractual arrangements with your team (e.g. compensation, prize money).
- Information about your performance as a professional (e.g. game statistics).
- Photographs and video footage of you in your capacity as a Professional (e.g. from tournament streams).
- Information linked to any disciplinary, grievance or other action.
- Communication data sent to us or provided to us, such as emails, Skype logs or other communications between you and us or other third parties (e.g. when we carry out investigations).
- Medical information (e.g. allergies or other medical conditions for catering in the studio or during roadshows).

2. How We Use and Share Information.

In addition to the examples detailed in the Riot Games Global Privacy Notice, we may use and share your info to fulfil obligations such as: (a) running the ERL and other tournaments and events; (b) carrying out background employment and toxicity checks; (c) providing organisational, technical and administrative support; (d) making travel and accommodation arrangements; (e) monitoring and enforcing compliance with the ERL rules; (f) defending or pursuing legal or regulatory action, including litigation; (g) obtaining and maintaining insurance; (h) ensuring compliance with governmental agencies, including tax agencies; and (i) improving the ERL and our services more generally.

The legal bases for us doing so include: (i) as is necessary to perform our obligations to you under our contractual obligations; (ii) with your consent; (iii) in your and our legitimate interests (such as safety and security); (iv) to comply with legal obligations; and (v) where necessary for the purposes of Riot’s or a third party’s legitimate interests. If we process any of your special category data (e.g. health data), this will be done with your explicit consent or to comply with legal and contractual obligations.

We’re a global gaming company with operations around the world. As a result, during and after your time as a Professional, your info may be processed in the United States under the Data Privacy Framework. You can find further details regarding international data processing in the Riot Games Global Privacy Notice.

Any info you provide to us will be retained as long as is necessary to perform any contracts with you and for our legitimate interests, to comply with our legal obligations, resolve disputes, enforce our contracts and terms, prevent fraud and manage internal books and records.

3. Your rights with Respect to your personal information.

If and to the extent provided by applicable law and subject to any relevant exceptions, you have the right to:

- request access to your Personal Data, i.e., to ask Riot Games to provide you with copies of your Personal Data;
- request that Riot Games update, correct or delete your Personal Data, i.e., to rectify Personal Data that is incomplete or inaccurate or to erase your Personal Data;
- withdraw your consent to the processing of your Personal Data, at any time, where you previously consented to the processing of your Personal Data;
- request restriction of processing of your Personal Data in certain situations, such as while a dispute concerning the accuracy of Personal Data is being resolved;
- object to the processing of your Personal Data; and/or
- be informed about the collection and use of your Personal Data.

More on the right to withdraw consent: If Riot Games requests your consent to process your Personal Data and you do consent, you may use the contact information below to withdraw your consent. Any withdrawal shall not affect the lawfulness of processing based on your consent before its withdrawal, and Riot Games will continue to retain the information that you provided us before you withdrew your consent for as long as allowed or required by applicable law.

How to exercise these rights: You can exercise your rights by submitting an email to Riot Games at dpo@riotgames.com. Riot Games will respond to such requests in accordance with applicable data protection law.

If you believe that your Personal Data has been processed in violation of applicable data protection law, you can contact Riot Games at dpo@riotgames.com. You also may lodge a complaint with the data protection authority.

4. Other Terms.

Please make sure you review in particular the Riot Games Global Privacy Notice terms on International Data Processing and Security which are also applicable to information collected under this Privacy Statement. Medical information, if any, obtained from you is subject to heightened security measures and is deleted when no longer necessary.

5. Contact Us.

If you have any questions or concerns about this Privacy Notice, please contact us at: dpo@riotgames.com